
COLOR GUARD AND PERCUSSION DAY 2015

Regole per l'ottenimento del PUNTEGGIO COMPLESSIVO

COLOR GUARD

General Effect + Visual Ensemble

Il punteggio si ottiene come segue:

A - General Effect $(100 + 100) / 2 = 100$ (max)
B - Visual Ensemble $(100 + 100) / 2 = 100$ (max)
Totale generale: $(risultato A + risultato B) / 2 = 100$ (max)

PERCUSSIONI

General Effect + Percussion Ensemble

Il punteggio si ottiene come segue:

A - General Effect $(100 + 100) / 2 = 100$ (max)
B - Percussion Ensemble $(100 + 100) / 2 = 100$ (max)
Totale generale: $(risultato A + risultato B) / 2 = 100$ (max)

COLOR GUARD + PERCUSSIONI

General Effect + Visual Ensemble + Percussion Ensemble

Il punteggio si ottiene come segue:

A - General Effect $(100 + 100) / 2 = 100$ (max)
B - Percussion Ensemble $(100 + 100) / 2 = 100$ (max)
C - Visual Ensemble $(100 + 100) / 2 = 100$ (max)
Totale generale: $(risultato A + risultato B + risultato C) / 3 = 100$ (max)

General Effect

Vocabulary Effectiveness

- Program Concept/Premise
- Creativity/Imagination
- Staging and Musical Variety
- Pacing
- Audio/Visual Blend

Max 100

Judge Signature

Communication Effectiveness

- Musical/Visual Expressive Qualities
- Artistic/Physical Believability
- Mood and Emotion
- Excellence as Effect
- Idiomatic Interpretation
- Audience Engagement

Max 100

Judge Signature

Percussion Ensemble

Vocabulary

- Orchestration
- Elements of Design
 - Melody – Harmony – Rhythm – Dynamics
- Range of Content
- Variety Continuity
- Clarity of Intent
- Simultaneous Responsibility

Max 100

Judge Signature

Excellence

- Sound Production
- Musicianship
- Rhythmic Clarity
- Uniformity
- Ensemble Cohesiveness

Max 100

Judge Signature

Visual Ensemble

Content:

- Use of design elements in form, body and equipment
- Horizontal orchestration: planning and connections, use of motion
- Vertical orchestration: variety and depth
- Logic and continuity
- Reflection of the musical structure
- Use of dynamic effort changes: space, time, weight and flow
- Transitions and equipment changes
- Detail and nuance

Max 100

Judge Signature

Achievement:

- Training, concentration, stamina and recovery
- Achievement of time, line, space and orientation
- Knowledge of dynamic effort changes
- Adherence to style
- Achievement of detail and nuance

Max 100

Judge Signature
